

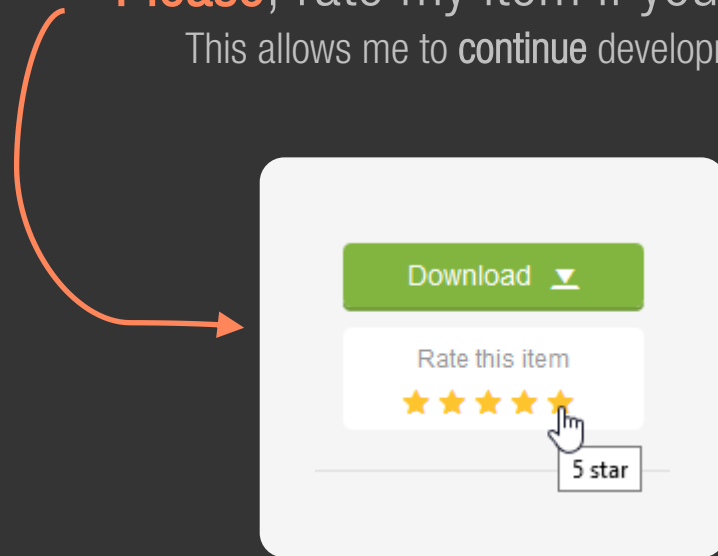


CityPresets

How-to Guide

Please, rate my item if you **like it!**

This allows me to **continue** development!



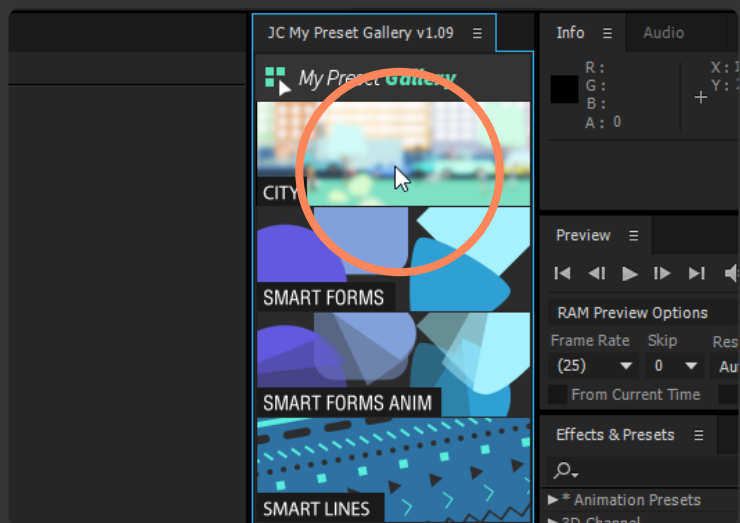
I will do it now!

<http://videohive.net/downloads>

How to import an item

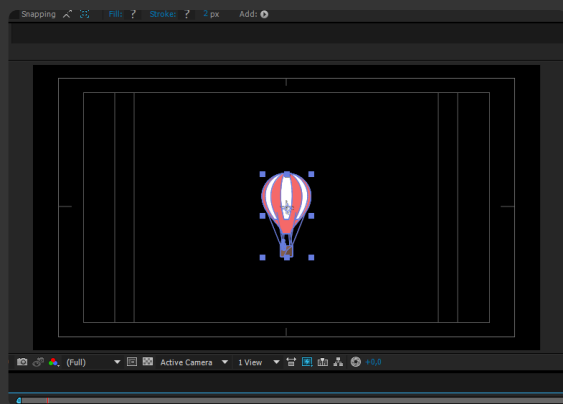
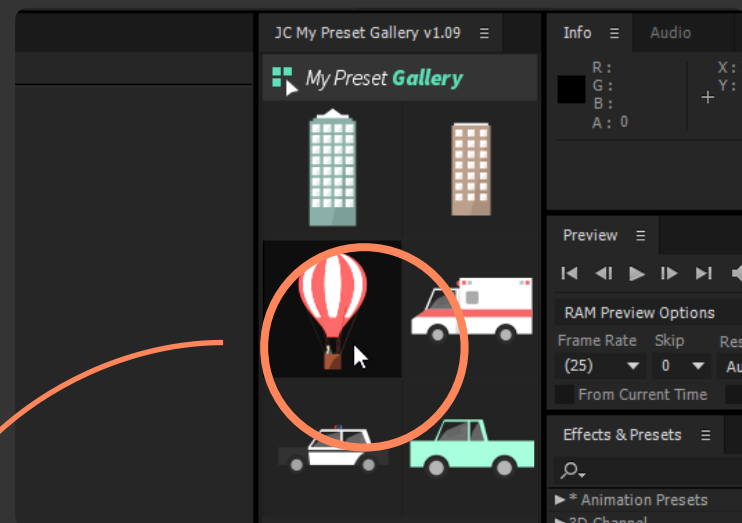
1

Choose the package you want

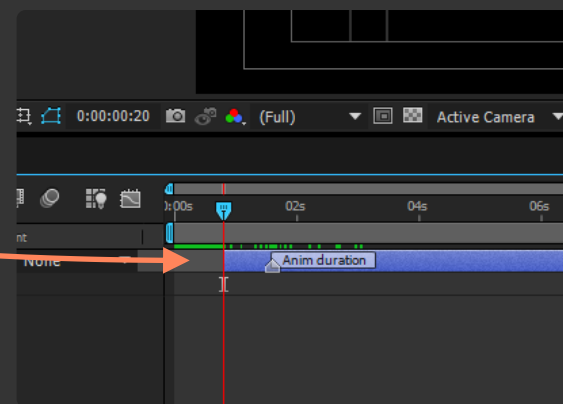


2

Choose the item you want



The item is **automatically** imported
in the center of the composition

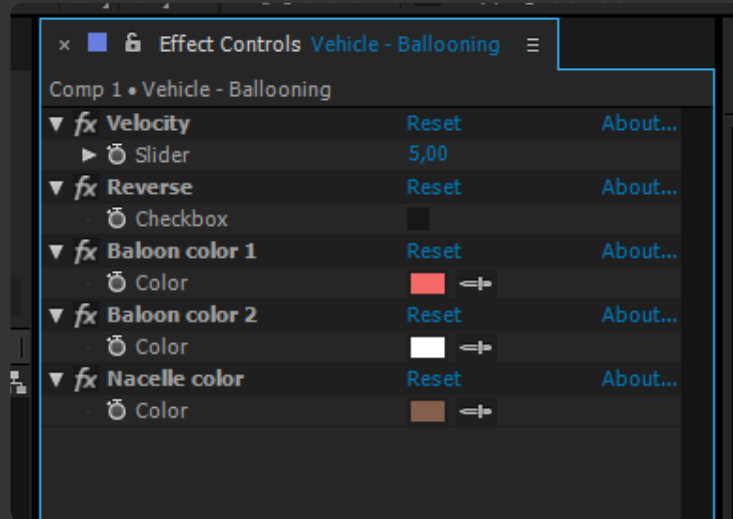


The item is **automatically** placed
at the cursor of the timeline

How to customize an item

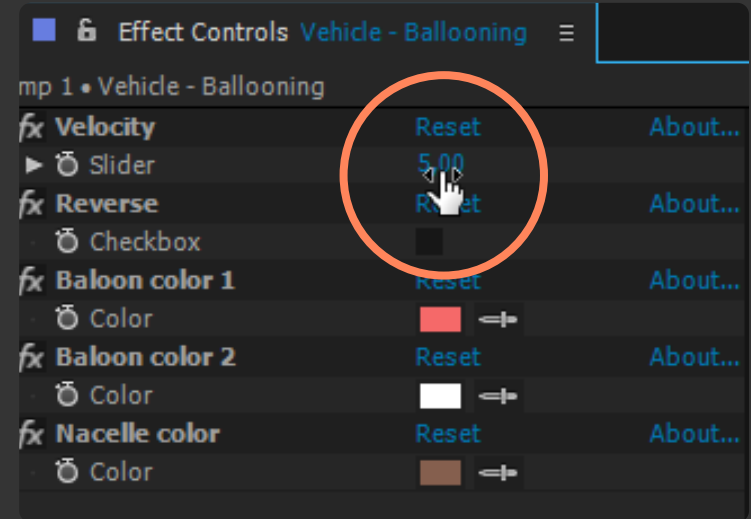
1

Go to the **Effect Controls** panel



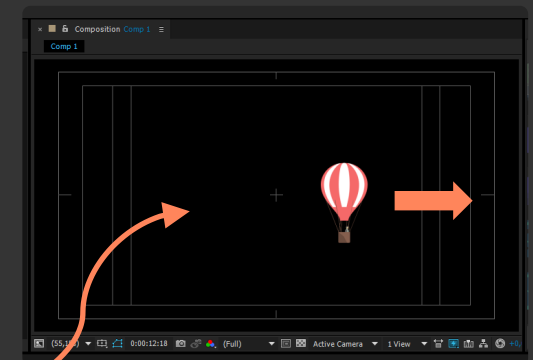
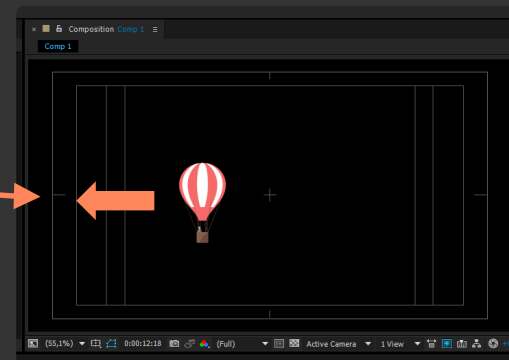
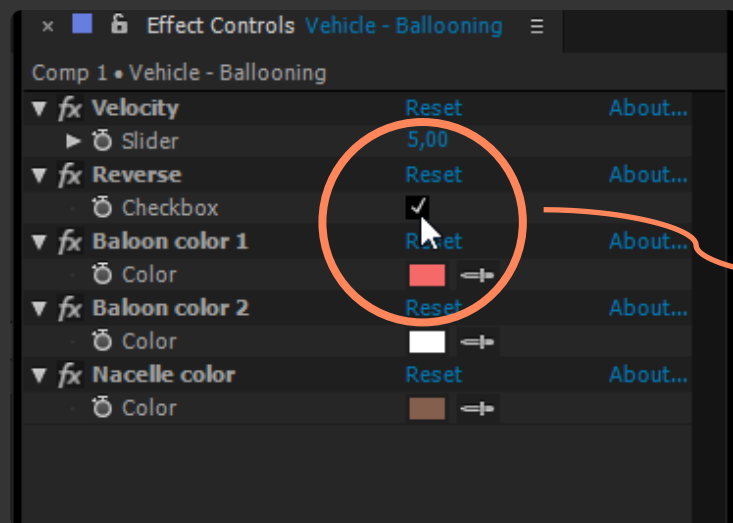
2

Adjust the desired speed



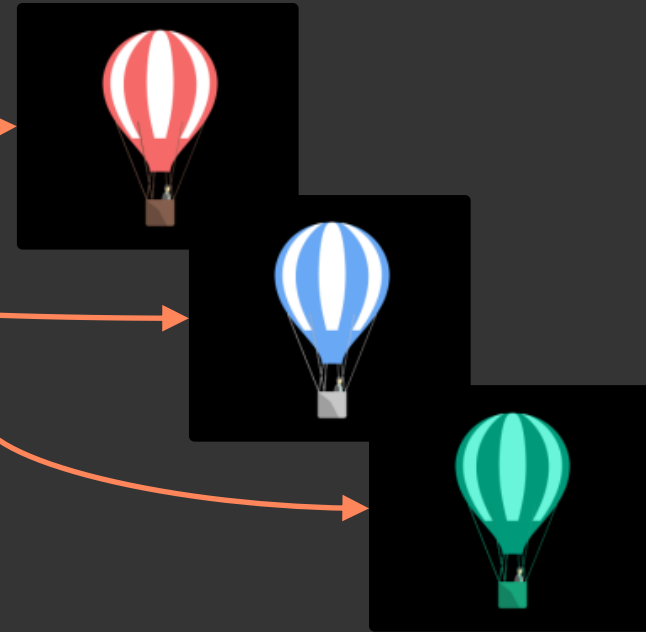
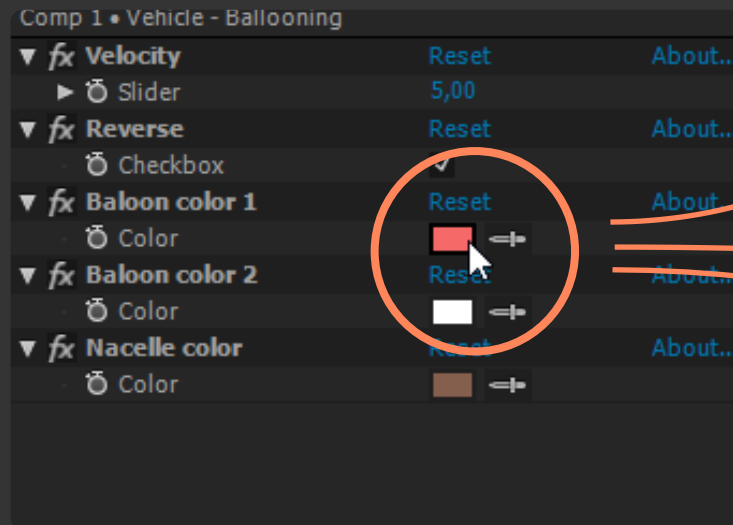
3

Enable **Reverse** to change direction



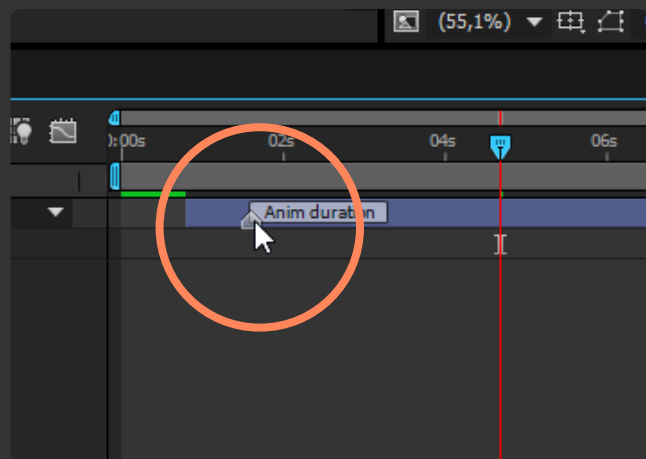
4

Change the **color** of the item



5

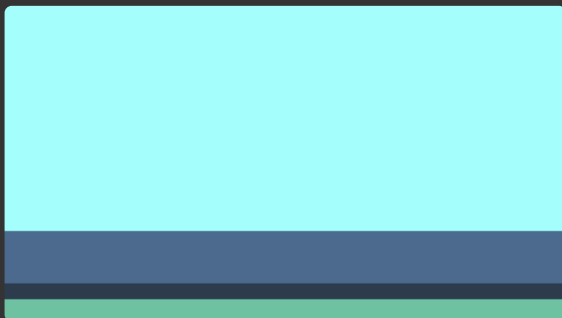
Adjust the **duration** of the transition animation



The marker position defines the in and out transition duration.

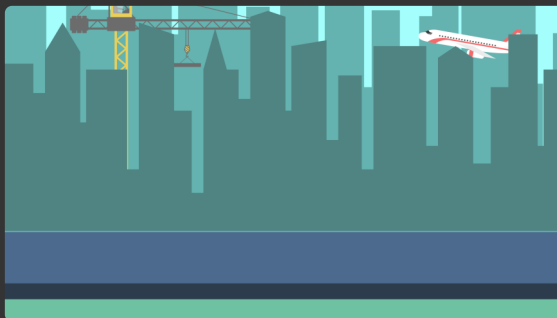
How to create a city

1



Import background.

2



Add the background buildings and other backgrounds items.

Pre-compose them if you wish, your items will be easier to find and organize.

3



Add the buildings.

Pre-compose them if you wish...

4



Import pedestrians and decorations at the sidewalk.

Pre-compose them if you wish...

5



Add vehicles.

Pre-compose them if you wish...

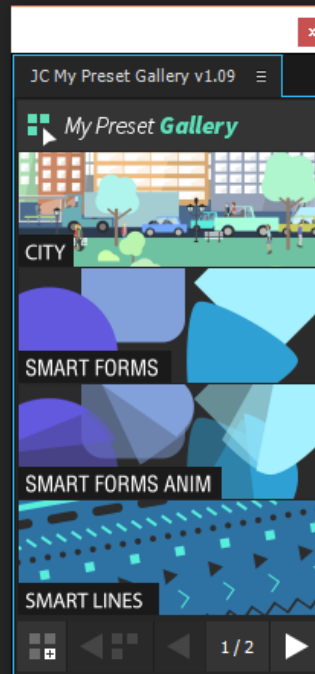
6



Import foreground items (Characters, trees, bench, etc.) .

Pre-compose them if you wish...

Enjoy!



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